The lightweight low latency image coding standard

Standardized as JPEG XS (ISO/IEC 21122), the new revolutionary coding standard can be applied in every application for which a perfect image quality, a microsecond latency, with low power and efficient video bandwidth are crucial.

TicoXS is the intoPIX JPEG XS solution for AV over IP, live broadcast production, TVs and mobile devices, AR/VR systems, gaming, automotive (ADAS), wireless systems, cloud & software video applications or digital cinema workflows.

Designed as a solution for (replacing) uncompressed image and video in many devices and applications, it outperforms all popular video codecs offering the world's best lightweight low-latency coding capabilities:



PERFECT IMAGE QUALITY FOR BOTH HUMAN & MACHINE VISION

- Extensive bit depth support up to 16bit.
- No degradation over multiple generations of encoding.
- Fully transparent to uncompressed quality down to 3bpp (= 10:1 for 444 10bit).
- Visually lossless down to 1.5bpp on media & natural video content (= 20:1 for 444 10bit).

• BETTER PIXELS WITH COST SAVINGS, BETTER CONNECTIVITY

- For storage and connectivity within a device or within a complete workflow or ecosystem.
- It enables users to perfectly handle much more pixels (HD, 4K, 8K,...), higher bit depth, higher frame rates, at the cost of baseband HD or even lower.

• LOW COMPLEXITY in ASIC, FPGA, CPU, GPU

- Cross-platform capable, JPEG XS offers various levels of parallelism to scale easily. It is the only international coding standard designed with such revolutionary approach.
- Extremely small in ASIC & FPGA (low logic & low memory).
- Highly parallelizable for CPU & GPU.

MICROSECOND LATENCY & LOW POWER

- Compared to other popular and high complexity codecs, JPEG XS offers microsecond-latency thanks to an innovative line-by-line processing. JPEG XS is also extremely low power. The technology does not need any external memory, it just requires few internal SRAMs to operate.

OPTIONAL FLAWLESS IMAGING PROFILE

- Quality beyond the operating range of JPEG XS, 20:1 for KVMs, desktop and AVoIP. Discover our new TicoXS FIP.

Where can TicoXS be implemented?

Wherever you need it as hardware IP-core or software!



TV & mobile devices



VR/AR



Wireless 60GHz/5G/Wifi-6



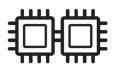
Wired AV over IP



ADAS lot



Cloud processin & storage



Chip-to-chip
Chip-to-memory

- Support more pixels (high resolution, bit depth, frame rates, more streams) using existing systems & infrastructures.
- Reduce your internal video bandwidth (and power!) or cost-effectively increase your video buffer and storage capacity.
- Reduce your bandwidth for real-time wired or wireless transmission without affecting the latency and quality.
- Build an efficient hardware & software based ecosystem without using expensive and power consuming processing, bandwidth, latency and storage capacity.







Specifications and implementations

| | | TicoXS ENCODER & DECODER IP-cores & SDKs | | | | | |
|-------------|------------------------------------|--|--|--|--|--|--|
| IMAGE/VIDEO | Color format | RGB, YCbCr, Monochrome | | | | | |
| | Color subsampling | 4:4:4, 4:2:2, 4:2:0, 4:0:0 (Monochrome) | | | | | |
| | Bit depth | 8 / 10 / 12 / 14 / 16 bits per component | | | | | |
| | Resolution | Any up to 8192 x 4320 pixels (Even more on request) | | | | | |
| | Frame rates | Any (depending on IP-core or FastTicoXS Developer SDK configuration) | | | | | |
| CODING | Compliancy | JPEG XS standard (ISO/IEC 21122-1 – High/Main / MLS12 profiles) for TicoXS + additional options (such as the Flawless Imaging Profile | | | | | |
| | Quality Rate control Latency | Full transparency to uncompressed, down to 3bpp (according to ISO flicker test), Visually lossless down to 1bpp, depending on type of content Line-based latency CBR (constant bit rate) operation - Adjustable down to 36:1 (1bpp) | | | | | |
| | Proxy mode | Embedded downscaler in decoder available (decode 1/4, 1/16 proxies) | | | | | |

| | | TicoXS IP-cores | FastTicoXS SDK | | | |
|----------------|-------------------------------------|--|---|--|--|--|
| IMPLEMENTATION | Platform | FPGA: Xilinx, Intel & Lattice ASIC like TSMC 12, 16, 28, 40 nm | GPU: Cuda (Nvidia) & OpenCL (Intel, AMD) CPU: x86-64 (Intel, AMD), ARM 64 OS: Windows, Linux, macOS | | | |
| | Low complexity & fast processing | Small footprint / Low memory (No external DDR) Various configurations | Highly parallelized GPU SDK processing Intel compatible CPU SDK (SSE 4.1 or newer) | | | |
| | Real-time operation | Latency selectable from 2 lines to 15 lines | Latency selectable from 30 lines to 1 frame/field | | | |
| | Add-on | IPX-SDI-MAP-TX/-RX : XS over SDI IPX-RTP-TX/RX : XS over RTP/2110-22 IPX-MPEG2-TS : XS over TS | FFmpeg patch Nvidia Rivermax integration intoPIX Titanium SDK | | | |



| | VIDEO FORMATS | | | | | | | |
|---|-------------------|------------|---------------------------|--------------|-----------------|----------|------------------|----------|
| REFERENCE IP-CORES | Max resolution | Max FPS | C olor sampling | Bit depth | E XILINX | (intel) | # LATTICE | |
| IPX-TICO-XS-HD-60-444-12 Enc or Dec | 1920 x 1080 | 60 | 4:2:2 4:4:4 | 8, 10, 12 | √ | ✓ | ✓ | √ |
| IPX-TICO-XS-UHD4K-60-444-12 Enc or Dec | 4096 x 2160 | 60 | 4:2:2 4:4:4 | 8, 10, 12 | ✓ | ✓ | √ | √ |
| IPX-TICO-XS-UHD8K-60-444-12 Enc or Dec | 7680 x 4320 | 60 | 4:2:2 4:4:4 | 8, 10, 12 | √ | √ | | √ |

CONTACT INTOPIX FOR YOUR CUSTOM IP-CORE & SDK CONFIGURATION

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